MUNICIPAL AND COUNTY GIS LISTENING SESSION

Maine Library of Geographic Information

December 18, 2014 1:00 PM to 4:00 PM Bangor City Hall Council Chambers 73 Harlow Street Bangor, Maine 04401

1:00 PM: Welcome

Sean Gambrel, GIS Administrator

City of Bangor

1:10 PM GeoLibrary Board, Purpose and Programs

Joseph Young, Executive Director

Maine Library of Geographic Information

1:30 PM Community GIS; Applications and Data Needs

Gretchen Heldmann, Senior Project Manager

Corson GIS Solutions

Gretchen will speak to how she has used publicly available imagery, topography and other GIS data to serve client needs. Whether you are a GIS novice or community official you will learn the value of base level data sets needed to improve the quality of the mapping in your community. From basic parcel maps to more complicated economic development projects, in both private and public sectors, accurate and, current geospatial data plays a key role in your community

2:00 PM Emergency Services GIS

Bob White, Spatial Database Manager

Emergency Services Communications Bureau

Maine Public Utilities Commission

Bob will relate how the NG9-1-1 system uses geospatial data to route calls to the appropriate Public Safety Answering Point (PSAP) and to provide the data they need to quickly and efficiently dispatch emergency services to the callers location. The NG911 system uses a variety of geospatial along with a Geospatial Router and related applications that rely on accurate and complete spatial data from local, county, state and federal government entities. This session will provide community and county leaders with an understanding of how their geospatial data needs overlap with other agencies and the tools that are in place to manage the data effectively.

2:30 PM Open Discussion

MUNICIPAL AND COUNTY REPRESENTATIVES

LiDAR and orthoimagery acquisition costs are greatly reduced when very large geographic areas are acquired at one time. This is your chance to explain to the Board what your data needs and specifications are.

